

EEGRC Poster: Using Super Heroes to Relay Biomechanics Principles in Education

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Dr. Higginson is an Associate Professor in the Departments of Mechanical Engineering and Biomedical Engineering at the University of Delaware. The fundamental objective of her research group is to improve the understanding of muscle coordination for normal and pathological movements through coupled experimental and simulation studies. In recognition of her contributions, Dr. Higginson was awarded the College of Engineering Outstanding Junior Faculty Award in 2014 and the Excellence in Teaching Award in 2015.

Using Super Heroes to Relay Biomechanics Principles in Education

BACKGROUND

Recent literature has supported student-centered learning to promote positive learning outcomes and encourages students to take ownership of their learning [1]. There has been a recent push by the American Society of Biomechanics (ASB), as evidenced by the first annual National Biomechanics Day and 2016 K-12 Outreach Expo, to compile and present 'hands-on' biomechanics demonstrations and lab activities to get K-12 school age students excited about Science, Technology, Engineering and Mathematics (STEM) by showcasing the field of biomechanics to the general public [2]. In a new class offered by the University of Delaware Mechanical Engineering department entitled the "Biomechanics of Super Heroes", the authors developed a group project to encourage studentcentered learning through the medium of biomechanics and super heroes.

OBJECTIVES

The aim of this study was to develop, implement, and evaluate a student-centered learning project for students to create a video and lesson plan that could be used or recreated by high school teachers to describe biomechanics principles through the medium of science fiction and super heroes.

RESEARCH DESIGN

Students (n = 16) worked in pairs to prepare the following educational materials to describe a biomechanics concept aimed for high school students: Short educational video uploaded to YouTube® describing biomechanics concept and

corresponding in-class learning activity.

Lesson Plan with step by step directions for completing corresponding in-class activity (i.e. worksheet, thought problem, demonstration) along with list of materials/costs. Students were provided an example lesson plan and video based on the ASB K-12 Outreach Expo [2] (Figure 1), resources to video editing software, and a grading rubric (Figure 2). The instructor of record graded all projects based on the video and lesson plan submitted using the rubric.

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K12 Outreach Expo) [2].

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	10	8	6	4	Score
	The topic is relevant to	Thetopic is relevant to	Thetopic is loosely	The topic is erroneous	/10
	biomechanics and super	biomechanics and super	relevantto	or irrelevant to	
	heroes and clearly	heroes but is stated in a	biomechanics or super	biomechanics or super	
	identified	somewhat unclear	heroes and is stated in a	heroes.	
		manner	somewhat unclear		
			manner		
ideo	Video is all of the	Video is 2 of the	Video is 1 of the	Video is none of the	/10
	following:	following:	following:	following:	
	1. Clearly	1. Clearly	1. Clearly	1. Clearly	
	presented	presented	presented	presented	
	2. Relevanttothe	2. Relevanttothe	2. Relevant to the	2. Relevanttothe	
	instruction of	instruction of	instruction of	instruction of	
	thetopic	thetopic	thetopic	thetopic	
	3. Engaging for the	3. Engaging for the	3. Engaging for the	3. Engaging for the	
	target audience	target audience	target audience	target audience	
	(HS)	(HS)	(HS)	(HS)	
esson plan	Lesson plan is easy to	Lesson plan is easy to	Lesson plan is not clearly	Lesson plan is hard to	/10
	read and all elements	read and most elements	written. It would be	read and one cannot tell	
	are clearly written,	are clearly written,	hard for another person	what goes where. It	
	labeled or drawn that	labeled or drawn.	to execute the contents	would be impossible for	
	another person could	Another person might	without asking lots of	anotherpersonto	
	execute the contents	be able to execute the	questions.	execute the contents	
		contents after asking		without asking lots of	
		one or two questions.		questions.	
	Can be completed in 15			Cannot be completed in	/10
	minutes or less			20 minutes or less.	
	All components are	One error is evident.	Two errors are evident.	Several errors are	/10
	accurate			evident.	
	0-\$50	\$51-100	\$101-150	>\$150	/10
					/60

e 2. Grading rubric for project.

RESULTS

A list of biomechanics concepts and science fiction medium used by students is listed in Table 1. Overall, students showed creativity in applying the biomechanical concepts (Figure 3). The instructor of record addressed any misconceptions and errors in the students' biomechanical analyses in a written comment with the grade. Despite varying projects, average total scores for the topic, video, lesson, time, analysis, and cost per the rubric were 9, 9, 9, 10, 9, and 10, respectively. The authors noted loss of points in the clarity of video category was most often due to unclear relevance of the biomechanics concepts to super heroes.

Table 1 Riomechanical concepts and science fiction medium selected by sample of students

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Title	Biomechanics Concept	Super hero/Science Fiction medium			
"Is Elastigirl 'Stretchier' than a Rubber	Electicity and Hooke's Law	Flastigirl			
band?"	Liasticity and Hooke's Law	Liasugiii			
"Super Levers"	Levers in the Human Body	Super heroes with high strength			
"Jump To It"	Vertical Jump and energy production	Superman			
"Extreme Forces in the Iron Man Armor"	Rapid acceleration/deceleration of human body	Iron Man			
"Striking the Superhero Landing"	Landing from height	Deadpool			
"Target Practice"	Projectile Motion	Arrow			
"Holy Balance, Batman"	Momentum, Center of Mass, Balance	Batman, Robin, Joker			
"What's in a Lever"	Levers and Mechanical Advantage	Superman			

Figure 3 show example clips from student presentations.



Figure 3. Clips from videos of the following presentations A) Striking the Superhero Landing B) Holy Balance, Batman C) Target Practice D) What's in a lever.

CONCLUSIONS

Overall, this video project used a student-centered learning strategy and a fun medium of fictional superhero characters to promote outreach education in the STEM curriculum. Students presented creative applications of biomechanical concepts learned in class, which supports one of the ABET student outcomes for students to have "an ability to apply knowledge of mathematics, science, and engineering" [3]. Instructors replicating this project may consider having students submit a storyboard in order to give feedback on the relevance of the biomechanics concepts to super heroes prior to the final submission. Future work may implement these lessons to high school classrooms and assess student outcomes as a result.

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SUPPLEMENTAL MATERIAL

Students also completed a peer evaluation based on the Oral Communication Valid Assessment of Learning in Undergraduate Education (VALUE) rubric from the Association of American Colleges and Universities (AACU) [4]. Figure 4 shows the adapted VALUE rubric which students completed for each presentation. Project 1 Peer Evaluation

ProjectTopic/Activity: _____

Please clearly mark your score for each category with an X or check:

			T	1
	4	3	2	1
Organization	Cohesive and organized presentation of content			Organization is not observable in presentation
Language	Language is memorable and compelling, appropriate for target audience			Language is unclear and inappropriate for target audience
Delivery	Delivery is compelling, presenters are polished and confident			Delivery detracts from understanding of presentation, presenters are uncomfortable
Supporting Material	Supporting examples, analogies, etc. are used to support the topic			Insufficient supporting materials that minimally support the topic
Central Message	Message is compelling, memorable, strongly supported			Message can be deduced but not explicitly stated in presentation.

Adapted from AACU's Oral Communication VALUE rubric

Any other comments (e.g. strengths, weaknesses of the presentation)? Figure 4. Adapted peer evaluation rubric based on Oral Communication VALUE rubric from AACU [4].

All groups received an average score of 4 from their peers in each category except for the "What's in a Lever" group which received a 3 in Organization and Delivery with students commenting on the lack of clarity in the video. The authors noted that not all comments from students were reflected in the peer evaluation scoring. For example one student commented on "Is Elastigirl 'Stretchier' than a Rubber Band" that the "material seemed a little complicated for the target audience" but proceeded to give the group a 4 in Language. However, several students commented that the videos in general were "fun and engaging", "great, fun, and interesting", and a "good demonstration of the activity".

REFERENCES

[1] M Weimer. Learner-Centered Teaching, Jossey-Bass, 2013. [2] T Giest, et al. ASB40 Outreach Expo, http://asb2016.asbweb.org/outreach-expo-call-forsubmission-of-biomechanics-demos-and-lab-activities/. [3] ABET Board of Directors, *Criteria for Accrediting Engineering Programs*, Nov 1 2014. [4] Association of American Colleges & Universities (AACU), Oral Communication VALUE *Rubric*, https://www.aacu.org/value/rubrics/oral-communication.

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Intelligence is a privilege, and it needs to be used for the greater good of people. **Doctor Octopus**

